Marathwada Mitramandal's College of Commerce

BSc (Computer Science)

Revised Syllabus from the Academic Year 2019 (New Syllabus) Choice Based Credit System.

- PEO1 PROFESSIONAL DEVELOPMENT
- PEO2 CORE PROFICIENCY
- PEO3 TECHNICAL ACCOMPLISHMENTS
- PEO4 PROFESSIONALISM
- PEO5 LEARNING ENVIRONMENT

Program outcomes (PO)

- PO1 To acquire knowledge of mathematics, statistics, electronics and computer science for analysing and solving real world problems under choice based credit system
- PO2 To build the necessary skill set for problem analysis.
- PO3 To develop designing skills and solutions as per requirement
- PO4 To learn the usability of techniques and skills of modern tools / software
- PO5 To inculcate professional and social responsibilities
- PO6 To understand the application of computer science in environment and sustainable development
- PO7 To apply professional ethics in work environment
- PO8 To gain inter disciplinary knowledge for entrepreneurship development
- PO9 To develop business communication skills for working with teams
- PO10 To prepare the necessary knowledge base for research and development in Computer Science

Program Specific outcome (PSO)

- PSO1- Understand fundamentals of computer science like electronics, mathematics and statistics.
- PSO2- Implement programming language and database concepts.
- PSO3- Understand computer networks and security concepts
- PSO4- Design and develop interdisciplinary software projects by applying concepts of software engineering
- PSO5- To practice ability enhancement skills through web application development, mobile application development, analytical tools etc
- PSO5-To be aware of communication and environmental sustainability.
- PSO6-To develop skills required for electronics and software projects in multidisciplinary areas

Course Outcomes

Semester I : This semester has Computer, Statistics, Mathematics and Electronics subjects. The course outcomes are given below.

Computer Subjects

CS111: Problem Solving Using Computer and 'C' Programming - I

- 1. Explore algorithmic approaches to problem solving.
- 2. Develop modular programs using control structures and arrays in 'C'.

CS112: Database Management Systems

- 1. Solve real world problems using appropriate set, function, and relational models.
- 2. Design E-R Model for given requirements and convert the same into database tables.
- 3. Use SQL.

CS113: Practical course on Problem Solving using Computer and 'C' programming and Database Management Systems

- 1. Devise pseudo codes and flowchart for computational problems.
- 2. Write, debug and execute simple programs in 'C'.
- 3. Create database tables in postgreSQL.
- 4. Write and execute simple, nested queries.

Statistics Subjects

CSST111: Statistics I - Descriptive Statistic

- 1. To learn about raw data and methods of handling it to get information
- 2. To understand data behavior and its relation to other data
- 3. To implement various techniques on data in real life situations

CSST112: Statistics II - Mathematical Statistics

- 1. To review theory of probability and learn advanced theory of probability
- 2. To understand Continuous Random Variable and probability distributions
- 3. To learn Concepts and definitions related to standard discrete distribution

CSST113: Statistics III - Statistics Practical

1. To tabulate and make frequency distribution of the given data.

- 2. To use various graphical and diagrammatic techniques and interpret.
- 3. To compute various measures of central tendency, dispersion, Skewness and kurtosis.
- 4. To fit the Binomial and Poisson distributions.
- 5. To compute the measures of attributes.
- 6. The process of collection of data, its condensation and representation for real life data.
- 7. To study free statistical softwares and use them for data analysis in project

Mathematics Subject

MTC111: Matrix Algebra

- 1. To get familiar with Matrix Operations
- 2. To know the system of Linear Equations
- 3. To get the basic knowledge of linear transformation
- 4. To learn the concept of determinants

MTC112: Discrete Mathematics

- 1. To revise the concepts of propositional Logic.
- 2. To learn the rules of Inference and validity
- 3. Indirect methods) Rules of Inference for Propositional Logic, Building Arguments.
- 4. To get more knowledge about Predicates and Quantification.

MTC113: Mathematics Practical based on the applications of articles in MTC-111 and MTC - 112)

3 written practical and 3 practical on maxima software for each paper MTC - 111 and MTC - 112

Electronics Subject

ELC111 : Electronics I - Semiconductor Devices and Basic Electronic Systems

- 1. To study various types of semiconductor devices
- 2. To study elementary electronic circuits and systems

ELC112: Electronics II - Principles of Digital Electronics

- 1. To get familiar with concepts of digital electronic
- 2. To learn number systems and their representation
- 3. To understand basic logic gates, Boolean algebra and K-maps
- 4. To study arithmetic circuits, combinational circuits and sequential circuits

ELC113: Electronics III - Practical Course

The practical course consists of 10 experiments out of which two will be preparatory experiments.

Semester II

Computer Subjects

CS121: Advanced 'C' Programming

- 1. Develop modular programs using control structures, pointers, arrays, strings and
- 2. structures
- 3. Design and develop solutions to real world problems using C.

CS122: Relational Database Management Systems

- 1. Design E-R Model for given requirements and convert the same into database tables.
- 2. Use database techniques such as SQL & PL/SQL.
- 3. Explain transaction Management in relational database System.
- 4. Use advanced database Programming concepts

CS123 : Practical Course on Advanced 'C' Programming and Relational Database Management Systems

- 1. Write, debug and execute programs using advanced features in 'C'.
- 2. To use SQL & PL/SQL.
- 3. To perform advanced database operations.

Statistics Subjects

CSST121: Statistics II - Methods of Applied Statistics

- 1. To study correlation for ungrouped data with its type and numerical problems.
- 2. To study concept of linear and non linear regression, multiple regression, partial correlation.
- 3. To study components, models and methods related to time series.

CSST122: Statistics II - Continuous Probability Distributions and Testing of Hypotheses

- 1. To study Standard Continuous Probability Distributions(uniform,normal,exponential)
- 2. To study Concepts and definitions related to testing of hypothesis.
- 3. To study parametric tests and simulation.

CSST123: Statistics II - Statistics Practical

- 1. To understand the relationship between two variables using scatter plot.
- 2. To compute coefficient of correlation, coefficient of regression.
- 3. To fit various regression models and to find best fit.
- 4. To fit the Normal distribution.
- 5. To understand the trend in time series and how to remove it.

Electronics Subject

ELC121: Electronics - Instrumentation System

- 1. To study Instrumentation System
- 2. To learn Sensors, Actuators and their working
- 3. To study Smart Instrumentation System, Smart Sensors and OPAMP as signal Conditioner

ELC122: Electronics - Basics of Computer Organisation

- 1. To study flip flop shift registers and counters.
- 2. To study basics of computer system and memory organization.

ELC123: Electronics - Practical Course

The practical course consists of 10 experiments out of which one will be activity equivalent to practical.

Mathematics Subject

MTC121: Linear Algebra

- 1. To know the concepts about Vector spaces and subspaces
- 2. To get the knowledge of Null spaces, column spaces and linear transformations.
- 3. To get familiar with eign values and eigen vectos.
- 4. Learn the concepts of Geometry of vector spaces

MTC122: Graph Theory

- 1. To get familiar with the concepts of Graph Theory. Definitions Basic terminologies and properties of graph, Graph models.
- 2. To learn the concepts of connected graph, basic terminologies, properties and examples of directed graphs and types of diagraphs.
- 3. Some applications of special types of graph.
- 4. To know the concepts Tress and its real time applications.

MTC123: Mathematics Practical

4 written practical and 2 practical on maxima software for each paper MTC-121 and MTC-122.

Semester III

Computer Subjects

CS231: Data Structures and Algorithms - I

- 1. To use well organized data structures in solving various problems.
- 2. To differentiate the usage of various structures in problem solutions.
- 3. Implementing algorithms to solve problems using appropriate data structures.

CS232: Software Engineering

- 1. Compare and choose a process model for a software project development.
- 2. Identify requirements, analyze and prepare models.
- 3. Prepare the SRS, Design document, Project plan of a given software system.

CS233: Practical course on CS 231 and CS 232

Programs should be done individually by the student using Linux editor like gedit and gcc

Mathematics Subject

MTC231: Groups and Coding Theory

- 1. To study Euclid's Lemma
- 2. To study group theory

MTC232: Numerical Techniques

- 1. To study Algebraic and Transcendental Equation
- 2. To study Calculus of Finite Differences and Interpolation
- 3. To study Numerical Integration

MTC233: Mathematics Practical: Python Programming Language - I

- 1. To study Python and its features
- 2. To study numerical methods in Python

Electronics Subject

ELC231: Microcontroller Architecture & Programming

- 1. To write programs for 8051 microcontroller
- 2. To interface I/O peripherals to 8051 microcontroller

3. To design small microcontroller based projects

ELC232: Digital Communication and Networking

- 1. Define and explain terminologies of data communication
- 2. Understand the impact and limitations of various digital modulation techniques
- 3. To acknowledge the need of spread spectrum schemes.
- 4. Identify functions of data link layer and network layer while accessing communication link
- 5. To choose appropriate and advanced techniques to build the computer network

ELC233: Practical Course I

- 1. To design and build his/her own microcontroller based projects.
- 2. To acquire skills of Embedded C programming
- 3. To know multiplexing and modulation techniques useful in developing wireless application
- 4. Do build and test own network and do settings.

AEC: English

- 1. To acquaint the students with the language skills in multivalent contexts
- 2. To acquaint and familiarize the students with soft skills
- 3. To minimize the gap between the existing communicative skills of the students and the skills they require at professional level

AECC: Environmental Science

- 1. To understand the multidisciplinary nature of environmental studies;
- 2. To acquire knowledge on ecosystems and natural resources
- 3. To learn the importance of biodiversity and conservation

Semester IV

Computer Subjects

CS241: Data Structures and Algorithms – II

- 1. Implementation of different data structures efficiently
- 2. Usage of well organized data structures to handle large amount of data
- 3. Usage of appropriate data structures for problem solving

CS242: Computer Networks - I

- 1. Have a good understanding of the OSI and TCP/IP Reference Models and in particular have a good knowledge of Layers.
- 2. Understand the working of various protocols.
- 3. Analyze the requirements for a given organizational structure and select the most appropriate networking architecture and technologies

CS243: Practical course on CS 241 and CS 242

Programs should be done individually by the student using Linux editor like gedit and gcc

Mathematics Subjects

MTC241: Computational Geometry Paper II

- 1. To study one and two dimensional transformations
- 2. To study projection and curves

MTC242: Operations Research Paper III

- 1. To study Linear Programming Problem I
- 2. To study assignment and transportation models

MTC243 Mathematics Practical: Python Programming Language - II

- 1. To study graph theory using Python
- 2. To study computational geometry using Python

Electronics Subjects

ELC241: Embedded System Design

- 1. To understand the difference between general computing and the Embedded systems.
- 2. To know the fundamentals of embedded systems.

- 3. Understand the use of Single board Computer (Such as Raspberry Pi) for an embedded system application.
- 4. Familiar with the programming environment to develop embedded systems and their interfaces with peripheral devices.
- 5. To develop familiarity with tools used to develop in an embedded environment

ELC242: Wireless Communication and Internet of Things

- 1. Know working of wireless technologies such as Mobile communication, GSM, GPRS
- 2. Become familiar with 3G and 4G Cellular Network Technologies for Data Connections.
- 3. Understand working principles of short range communication application
- 4. Get introduce to upcoming technology of Internet of Things
- 5. Explore themselves and develop new IoT based applications

ELC243: Practical Course II

- 1. To design and develop own smart applications using Raspberry-Pi
- 2. To write Python program for simple applications
- 3. To build own IoT based system

AEC: English

- 1. To acquaint the students with the language skills in multivalent contexts
- 2. To acquaint and familiarize the students with soft skills
- 3. To minimize the gap between the existing communicative skills of the students and the skills they require at professional level

AECC: Environmental Science

- 1. To understand the multidisciplinary nature of environmental studies;
- 2. To acquire knowledge on ecosystems and natural resources
- 3. To learn the importance of biodiversity and conservation

Semester V

Computer Subjects

CS-351: Operating Systems – I

- 1. Processes and Thread Scheduling by operating system
- 2. Synchronization in process and threads by operating system
- 3. Memory management by operating system using with the help of various schemes

CS-352: Computer Networks – II

- 1. Students will understand the different protocols of the Application layer.
- 2. Develop understanding of technical aspect of Multimedia Systems
- 3. Develop various Multimedia Systems applicable in real time.
- 4. Identify information security goals.
- 5. Understand, compare and apply cryptographic techniques for data security.

CS-353: Web Technologies - I

1. Understand how to develop dynamic and interactive Web Page

CS-354: Foundations of Data Science

- 1. Perform Exploratory Data Analysis Obtain, clean/process, and transform data.
- 2. Detect and diagnose common data issues, such as missing values, special values, outliers, inconsistencies, and localization.
- 3. Demonstrate proficiency with statistical analysis of data.
- 4. Present results using data visualization techniques.
- 5. Prepare data for use with a variety of statistical methods and models and recognize how the quality of the data and the means of data collection may affect conclusions.

CS - 355: Object Oriented Programming using Java - I

- 1. Understand the concept of classes, object, packages and Collections.
- 2. To develop GUI based application.

CS - 356 : Theoretical Computer Science

1. Understand the use of automata during language design.

2. Relate various automata and Languages.

CS - 357: Practical Course based on CS - 351

- 1. Process synchronization
- 2. Processes and Thread Scheduling by operating system
- 3. Memory management by operating system using with the help of various schemes

CS - 358: Practical Course based on CS - 353 and CS - 354

- 1. Understand how to develop dynamic and interactive Web Page
- 2. Prepare data for use with a variety of statistical methods and recognize how the quality of the data may affect conclusions.
- 3. Perform exploratory data analysis

CS - 359: Practical Course based on CS - 355

- 1. Use an integrated development environment to write, compile, run, and test simple object oriented Java programs.
- 2. Read and make elementary modifications to Java programs that solve real world problems.
- 3. Validate input in a Java program.

CS - 3510: Python Programming

- 1. Develop logic for problem solving
- 2. Determine the methods to create and develop Python programs by utilizing the data structures like lists, dictionaries, tuples and sets.
- 3. To be familiar with the basic constructs of programming such as data, operations, conditions, loops, functions etc.
- 4. To write python programs and develop a small application project

CS - 3511 : Blockchain Technology

- 1. Learn the fundamentals of Blockchain Technology.
- 2. Learn Blockchain programming
- 3. Basic knowledge of Smart Contracts and how they function.

Semester V

CS - 361 : Operating Systems - II

1. Management of deadlocks and File System by operating system

- 2. Scheduling storage or disk for processes
- 3. Distributed Operating System and its architecture and the extended features in mobile OS.

CS - 362 : Software Testing

- 1. To understand various software testing methods and strategies.
- 2. To understand a variety of software metrics, and identify defects and managing those defects for improvement in quality for given software.
- 3. To design test cases and test plans, review reports of testing for qualitative software.
- 4. To understand the latest testing methods used in the software industries.

CS - 363: Web Technologies - II

- 1. Build a dynamic website using MVC based framework
- 2. To design and handle the errors in dynamic websites.

CS - 364: Data Analytics

- 1. Use appropriate models of analysis, assess the quality of input, and derive insight from results.
- 2. Analyze data, choose relevant models and algorithms for respective applications
- 3. Understand different data mining techniques like classification, prediction, clustering and association rule mining
- 4. Apply modeling and data analysis techniques to the solution of real world business problems

CS - 365 : Object Oriented Programming using Java – II

- 1. To access open databases through Java programs using Java Data Base Connectivity (JDBC) and develop the application.
- 2. Understand and Create dynamic web pages, using Servlets and JSP.
- 3. Work with basics of framework to develop secure web applications.

CS - 366 : Compiler Construction

- 1. Understand the process of scanning and parsing of source code.
- 2. Learn the conversion code written in source language to machine language.
- 3. Understand tools like LEX and YACC.

CS - 367: Practical Course based on CS - 361

- 1. Management of deadlocks by operating system
- 2. File System management
- 3. Disk space management and scheduling for processes

CS - 368: Practical Course based on CS - 363 and CS - 364

- 1. Build a dynamic website using MVC based framework
- 2. To design and handle the errors in dynamic websites.

CS - 369: Practical Course based on CS - 365

1. To Learn database Programming using Java

- 2. Understand and Create dynamic web pages using Servlets and JSP.
- 3. Work with basics of framework to develop secure web applications

CS - 3610 : Software Testing Tools

- 1. To understand various software testing methods and strategies.
- 2. To understand a variety of software metrics and identify defects and manage those defects for improvement in quality for given software.
- 3. To design test cases and test plans, review reports of testing for qualitative software.
- 4. To understand the latest testing tools used in the software industries.

CS - 3611 : Project

- 1. To apply software engineering, database concepts considering real world problems
- 2. To work as a team member for the successful completion of the project.